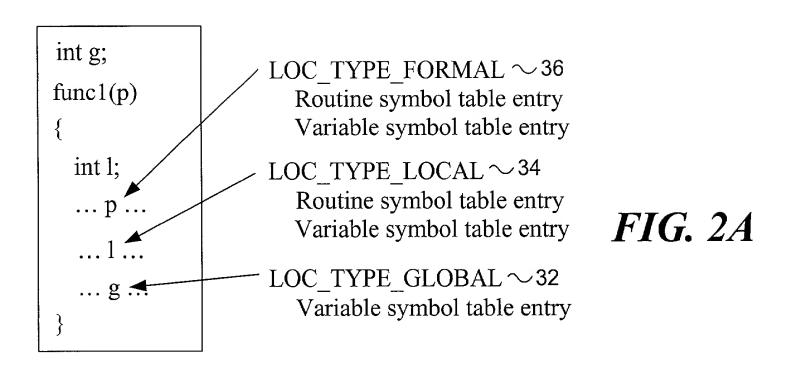


FIG. 5



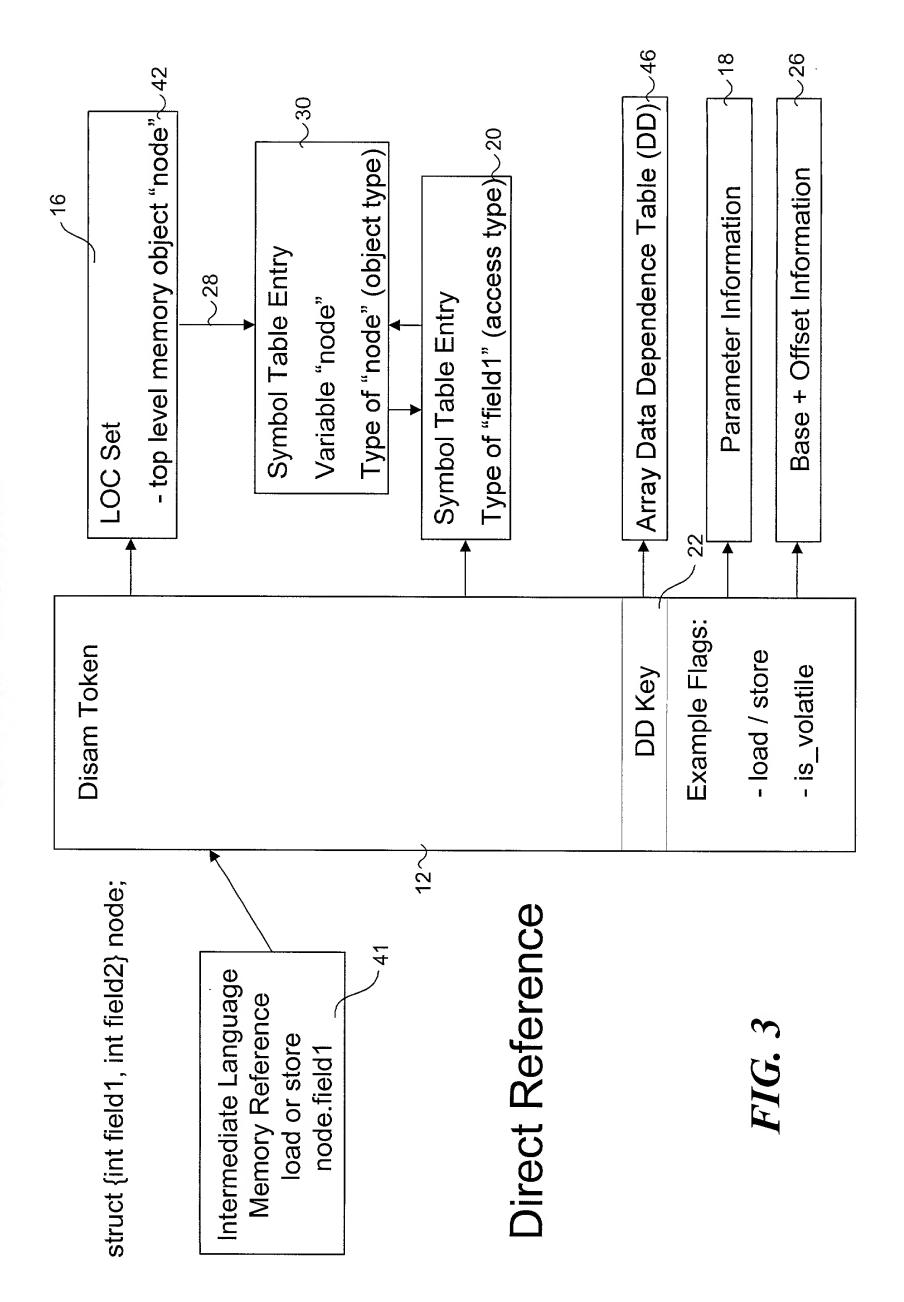
```
float ***g;
func1()
{

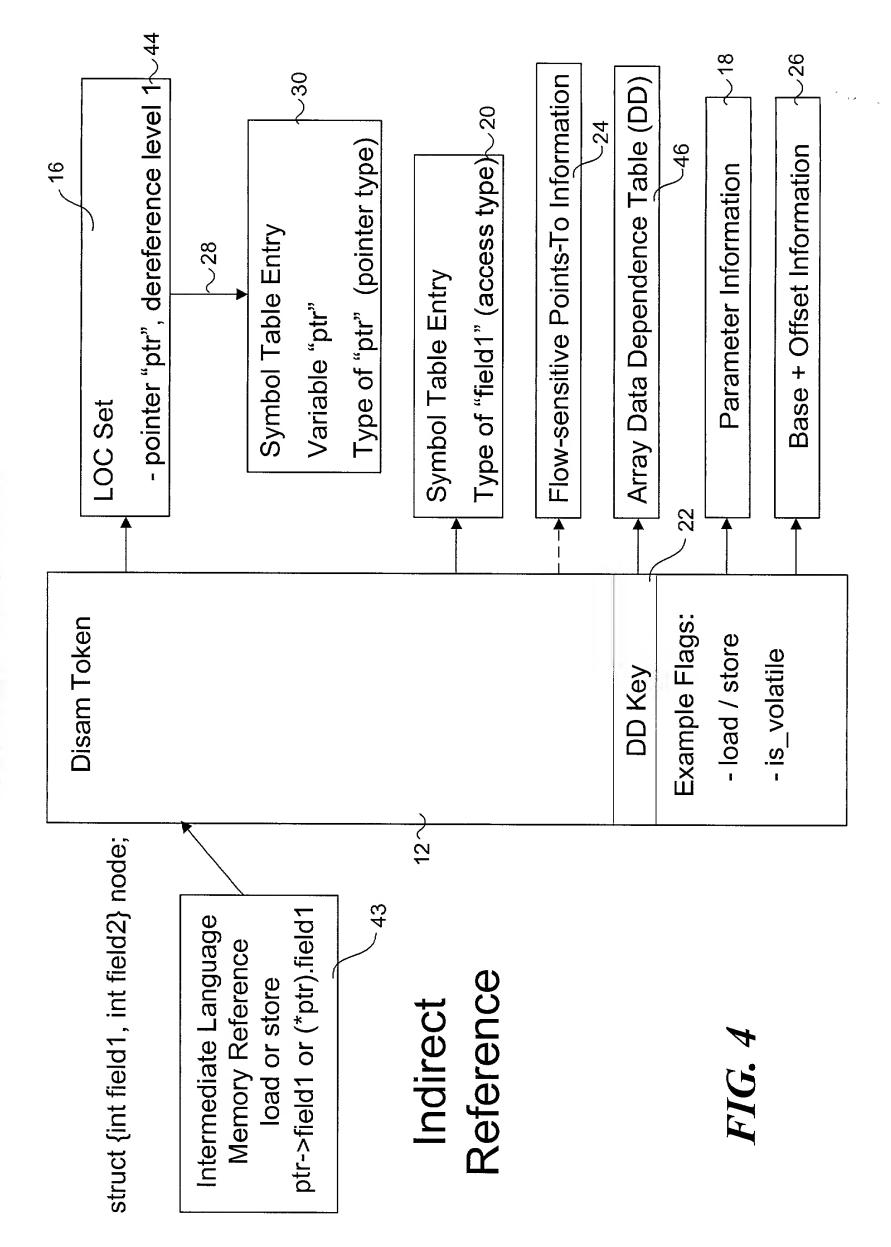
int L;
... &L ...
... ***(g+7)...
}

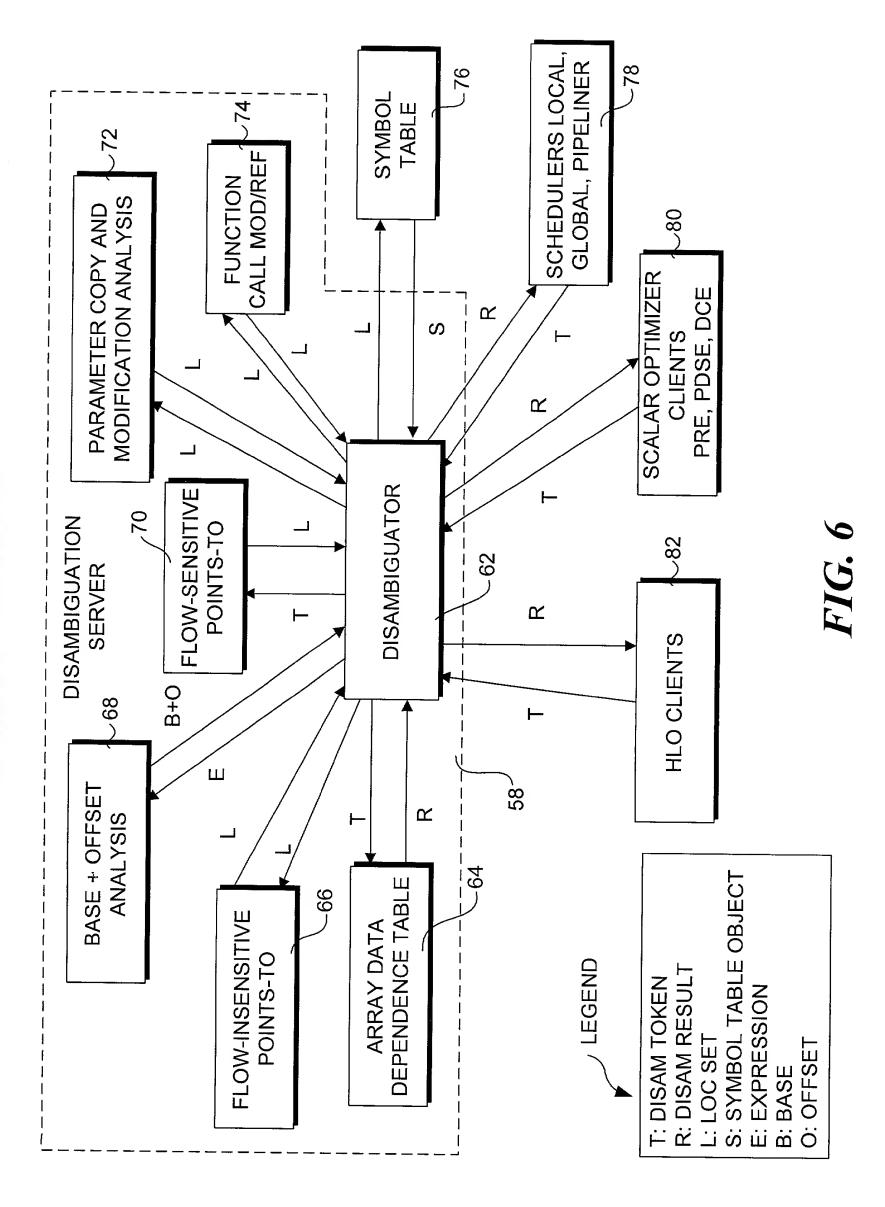
loc: LOC_TYPE_LOCAL, func1, L
deref_mask: 00001
exact: TRUE

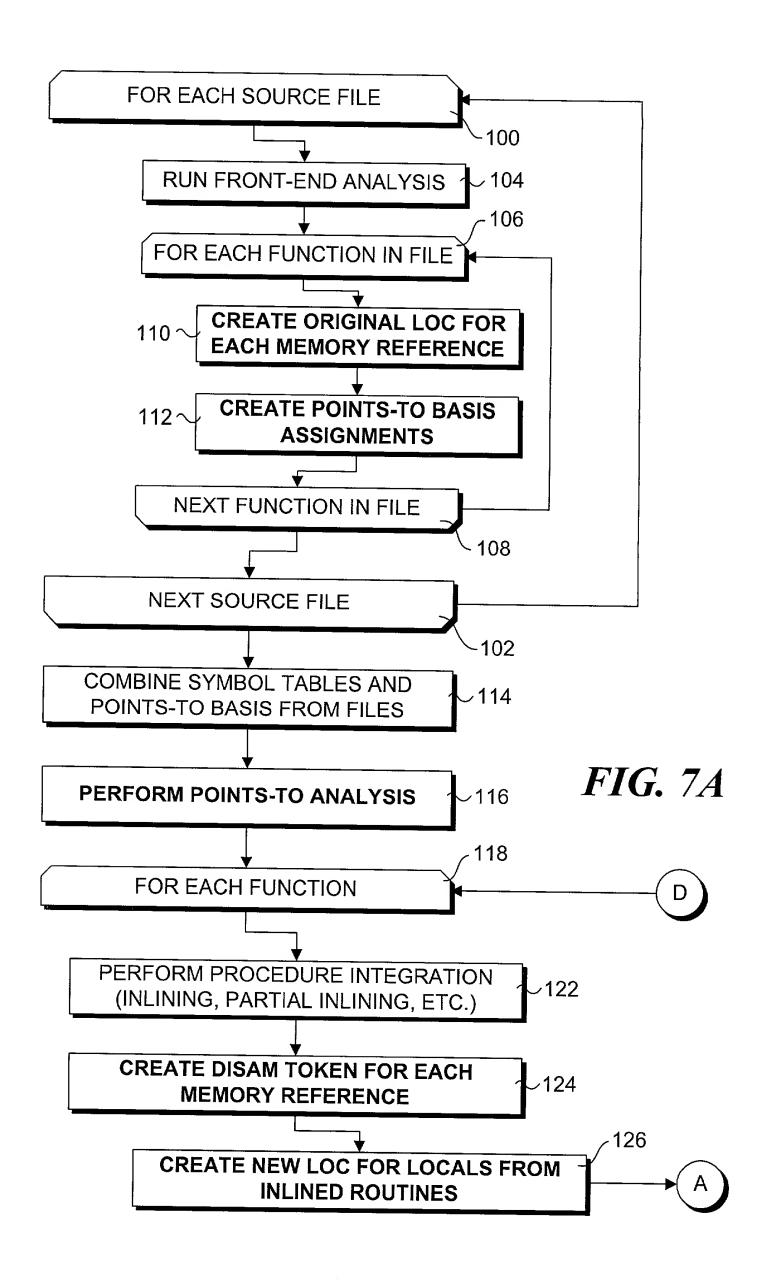
FIG. 2C

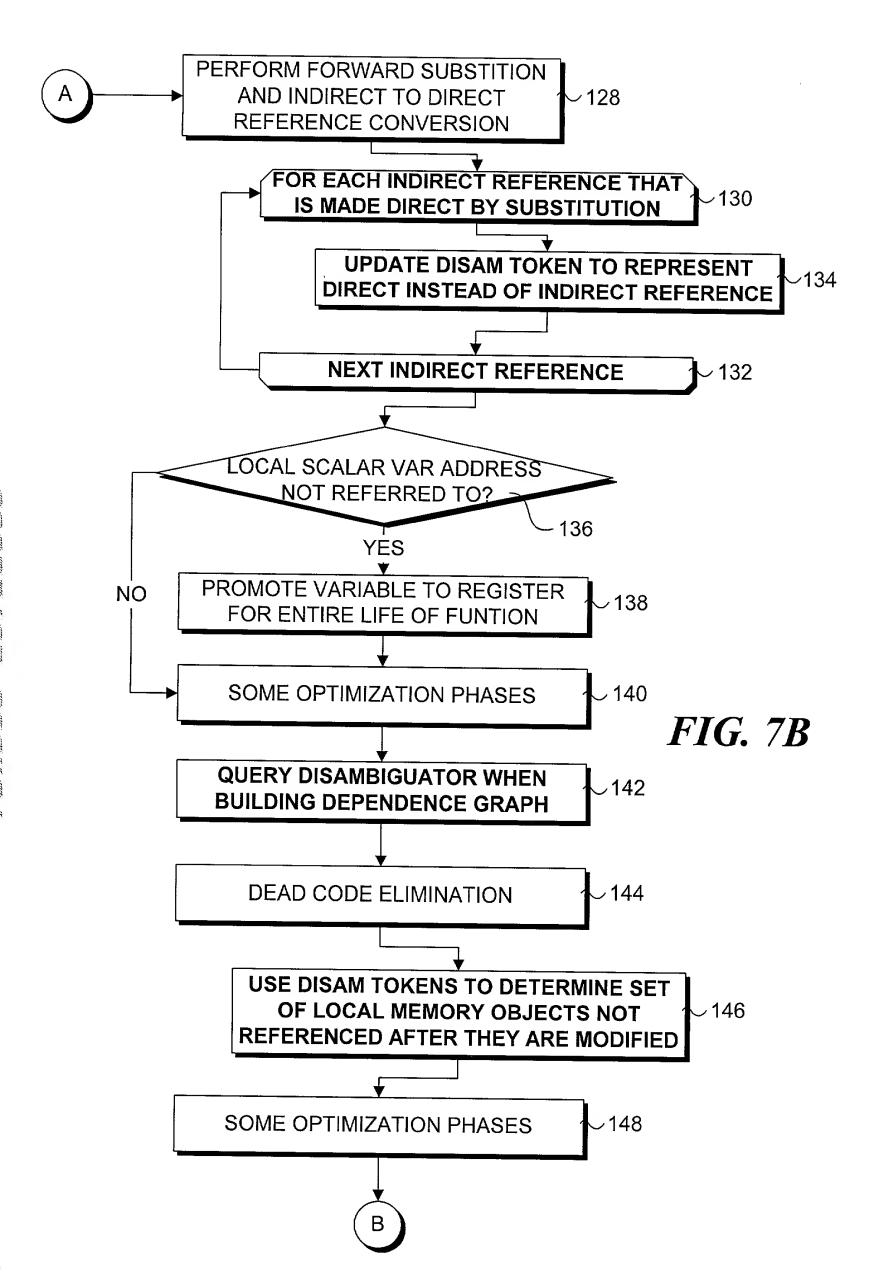
loc: LOC_TYPE_GLOBAL, g
deref_mask: 10000
exact: FALSE
```

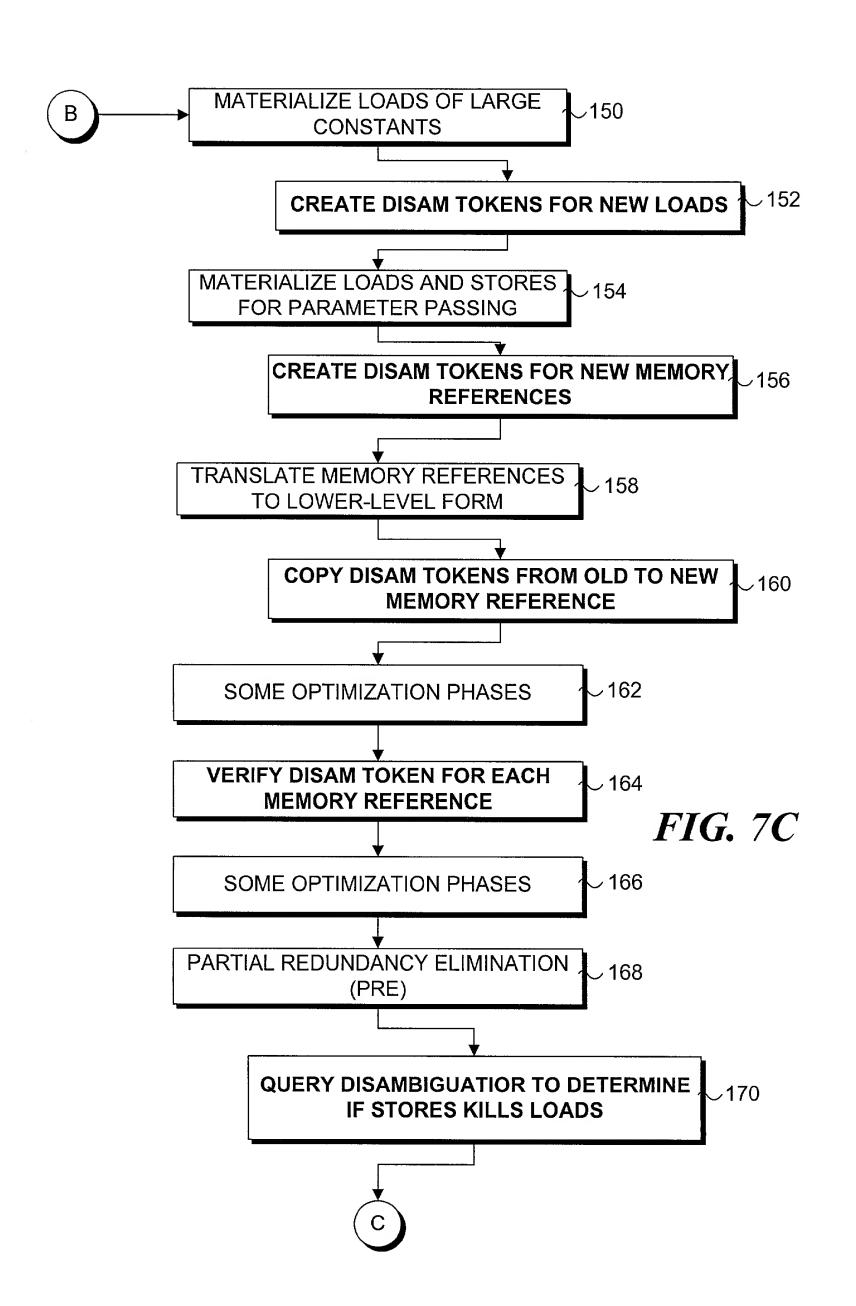


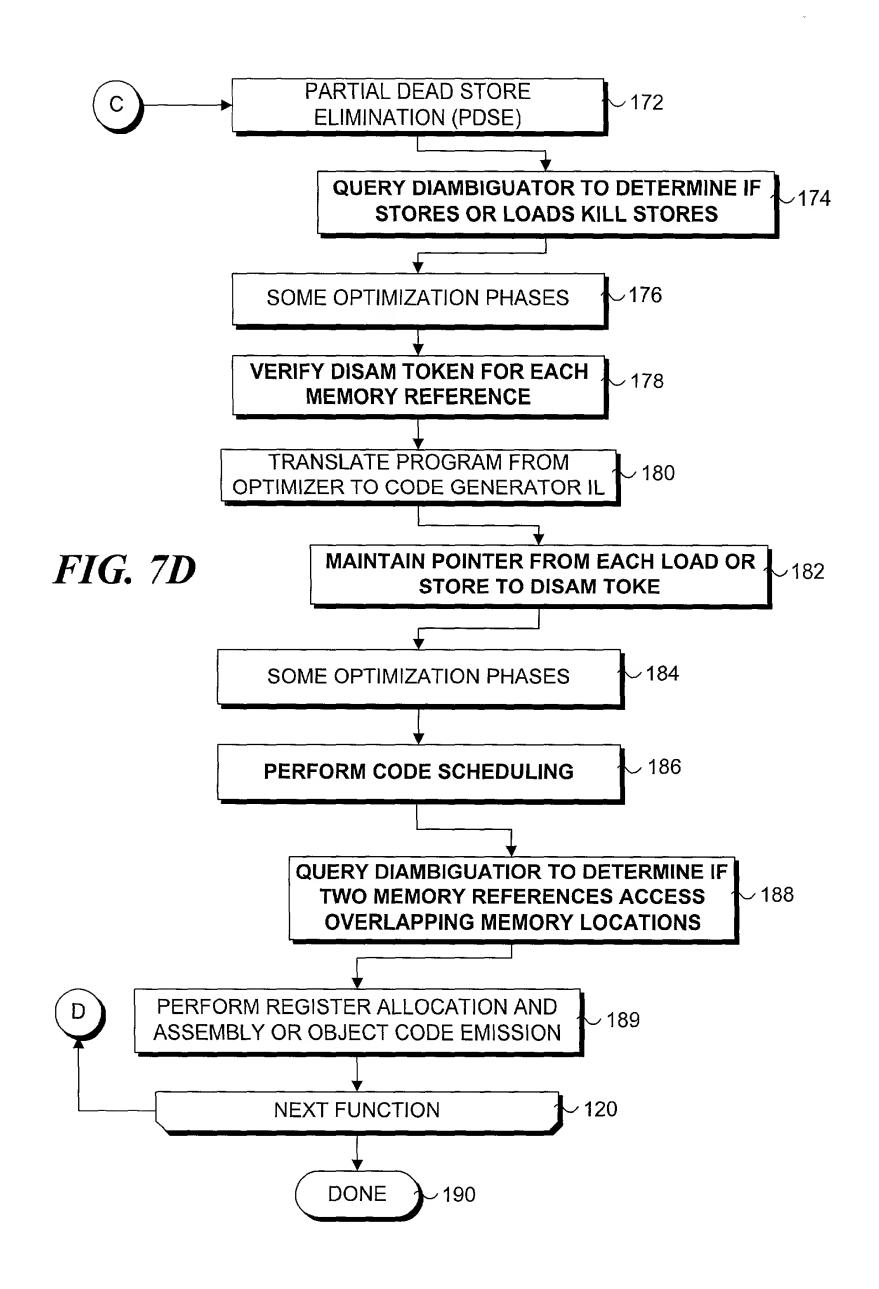


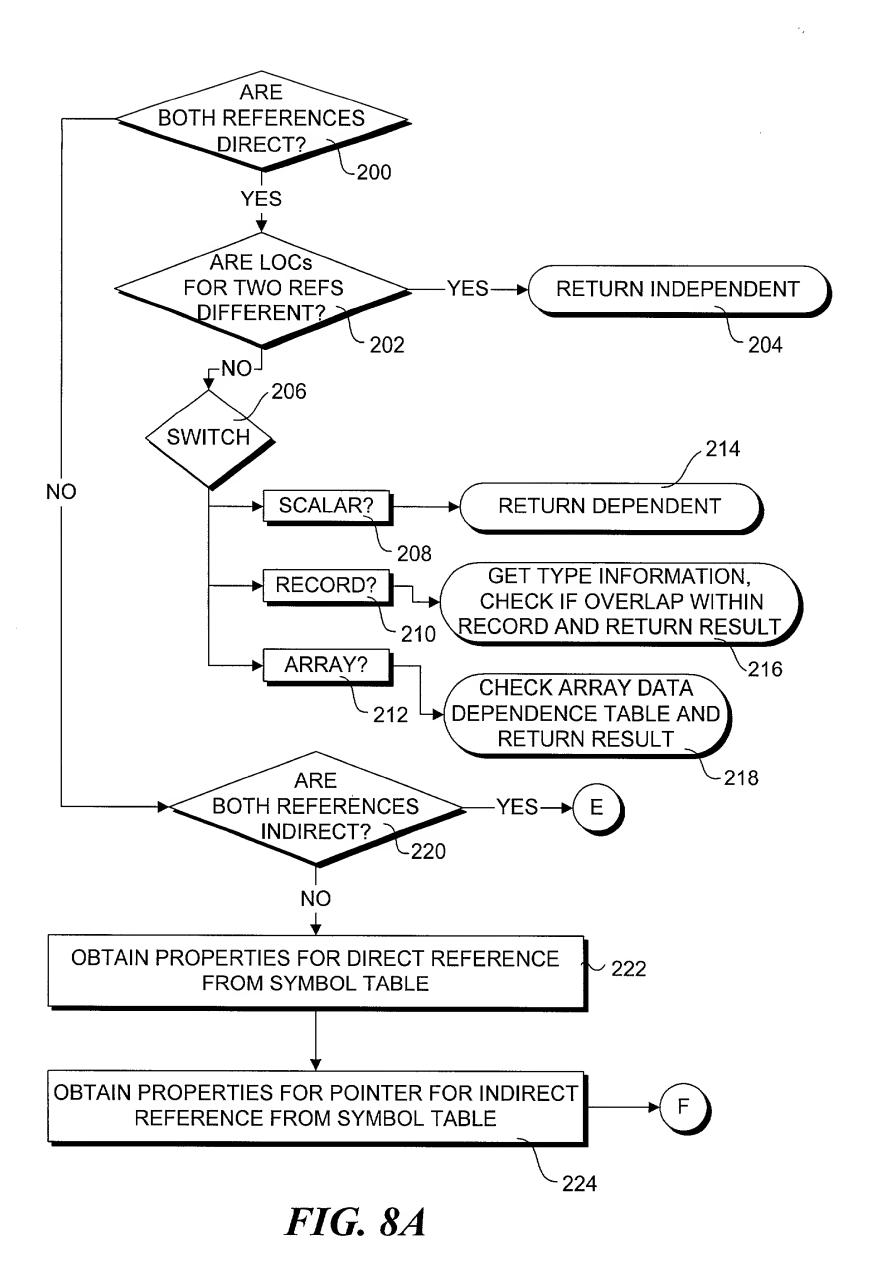


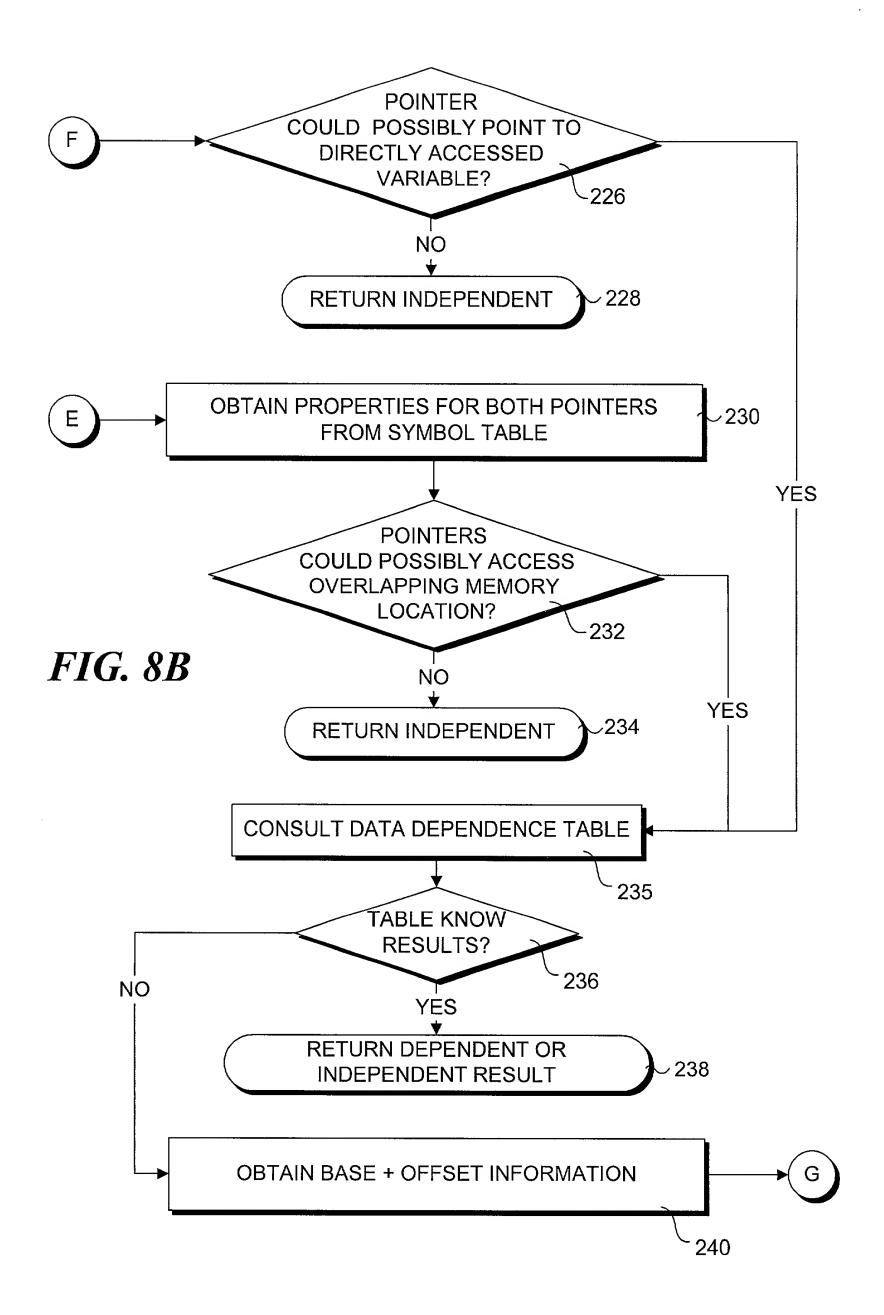


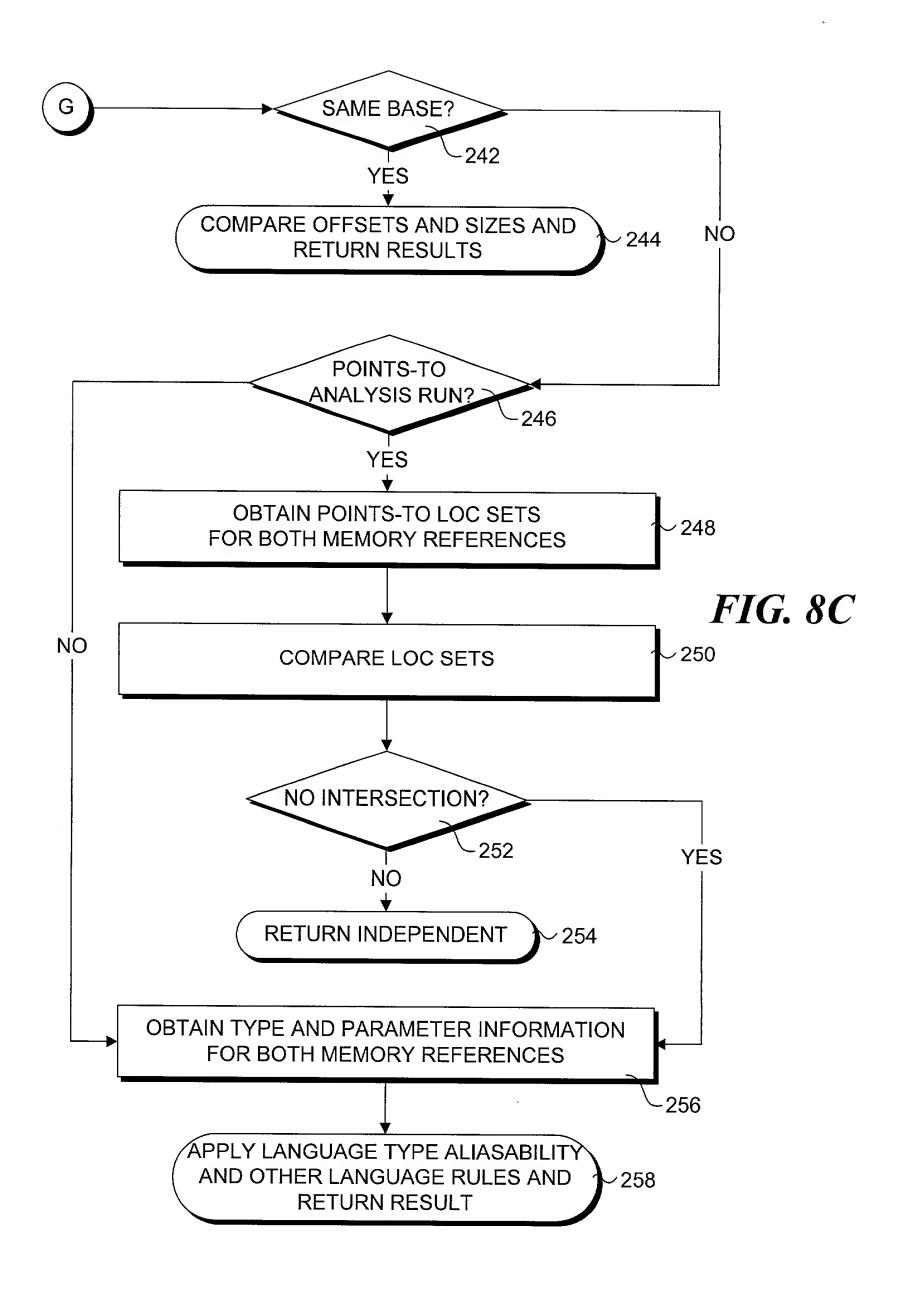












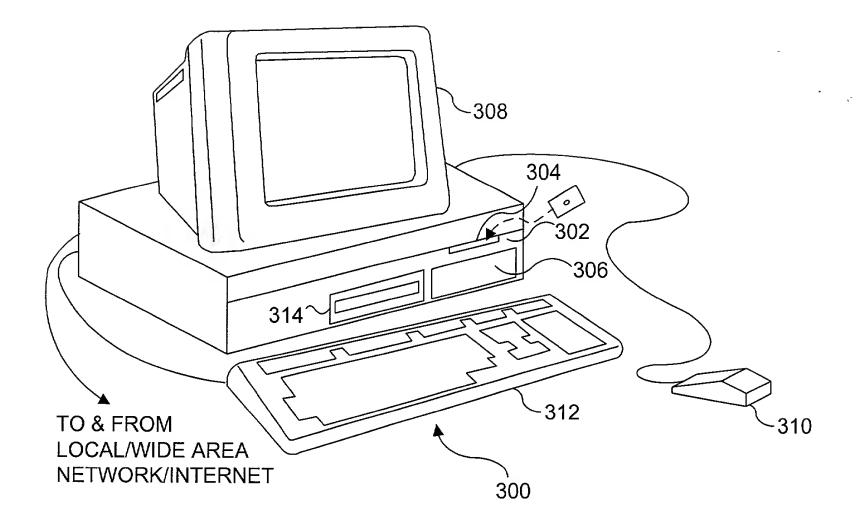


FIG. 9